

# Snow (Hey Oh)

Words and Music by Anthony Kiedis, Flea, John Frusciante and Chad Smith

♩ = 100

Intro. G#m E B F# G#m E

Vocal

Guitar I

Guitar II

Guitar III  
(Clean)  
HP S HP g HP g HP  
HP HP HP S HP g HP HP  
6 6 4 6 4 6 4 6 4 7 6 4 6 4 6 4 7 6 4 6 4 6 4 7 9 8 8 6 8 8 6 6 6 4 6 4 6 4 6 4 7 6 4 6 4 6 4 6 4

Bass

Drums

© 2006 MOEBETOBLAME MUSIC  
All Rights Reserved Used by Permission

Vocal

B F# G#m E B F#

Guitar I

Guitar II

Guitar III

Bass

Drums

Vocal

G#m E B F# [A] G#m E

1. Come to de-cide that the things that I tried were

Guitar I

Guitar II

Guitar III

Bass

Drums



Vocal

B F# G#m E B F#

in my life just to get high on. When I sit a-lone come get a lit-tle known, but I need more than my-self this time.

Guitar I

Guitar II

Guitar III

Bass

Drums

Vocal

G#m E B F# G#m E

Step from the road to the sea to the sky, and I do be-lieve that we re-ly on... When I lay it on, come get to play it on

Guitar I

Guitar II

Guitar III

Bass

Drums

B F# B G#m E B F#  
 all my life to sac - ri - fice. Hey, oh, lis - ten what I say.

Vocal  
 Guitar I  
 Guitar II  
 Guitar III  
 Bass  
 Drums

G#m E B F# G#m E  
 oh. I got your hey, oh,

Vocal  
 Guitar I  
 Guitar II  
 Guitar III  
 Bass  
 Drums



**Vocal**

B F# G#m E B F#

now lis - ten what I say, oh, oh.

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

**Vocal**

C G#m E B F# G#m E

2. When will I know that I real-ly can't go to the well once more time to de - cide on? When it's kill-ing me, when will I real-ly see

**Guitar I**

(Melotron)

**Guitar II**

**Guitar III**

**Bass**

**Drums**

**Vocal**

B F# G#m E B F#

all that I need to look in - side? Come to be-lieve that I bet-ter not leave be - fore I get my chance to ride.

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

Detailed description: This system contains the first two lines of the musical score. The vocal line is in treble clef with a key signature of three sharps (F#, C#, G#) and a 4/4 time signature. The lyrics are: "all that I need to look in - side? Come to be-lieve that I bet-ter not leave be - fore I get my chance to ride." The guitar parts (I, II, and III) are in the same key and time. Guitar III has a complex rhythmic pattern with triplets and fret numbers (7, 6, 4, 6, 4, 6, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4). The bass line is in bass clef with fret numbers (7, 6, 7, 9, 7, 4, 4, 6, 7, 7, 6, 7, 9). The drum part is in bass clef with 'x' marks indicating hits on the snare and cymbals.

**Vocal**

G#m E B F# D G#m E

When it's kill-ing me, what do I real-ly need, all that I need to look in - side? Hey, oh,

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

Detailed description: This system contains the next two lines of the musical score. The vocal line continues with the lyrics: "When it's kill-ing me, what do I real-ly need, all that I need to look in - side? Hey, oh,". The guitar parts continue with similar patterns. Guitar III has fret numbers (6, 6, 4, 6, 4, 6, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4) and triplets. The bass line includes fret numbers (4, 4, 6, 7, 7, 6, 7, 9, 11, (11), 4, 4, 6, 7, 6, 4) and a 'g' marking. The drum part continues with the same rhythmic pattern.



B F# G#m E B F#  
 lis - ten what I say, oh. Come back and

Guitar I  
 Guitar II  
 Guitar III  
 Bass  
 Drums

G#m E B F# G#m E B F#  
 hey, oh, look at what I say, oh, oh. The

Guitar I  
 Guitar II  
 Guitar III  
 Bass  
 Drums

**Vocal**

E E F# G#m

more I see the less I know, the more I like to let it go. Hey,

**Guitar I**

**Guitar II**

**Guitar III** (Pick & Fingers)

**Bass**

**Drums**

**Vocal**

G#m F# E

oh, whoa, whoa.

**Guitar I**

**Guitar II**

**Guitar III** (Pick & Fingers)

**Bass**

**Drums**



**Vocal** F B F# C#madd9

Deep be - neath the cov - er of an - oth - er per - fect won - der where it's so — white as snow. —

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

**Vocal** C#madd9 B F# C#madd9

Pri - vate - ly di - vid - ed by a world so un - de - cid - ed and there's

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

**C#madd9** **B** **F#** **C#madd9**

Vocal: no - where to go. In be-tween the cov - er of an - oth - er per - fect won - der where it's

Guitar I: [Empty staff]

Guitar II: [Empty staff]

Guitar III: [Empty staff]

Bass: [Bass line with fret numbers 13, 11, 11, 9]

Drums: [Drum line with (Cup) marking]

**C#madd9** **B**

Vocal: So... so white as snow. Run - ning through the field where all my

Guitar I: [Empty staff]

Guitar II: [Empty staff]

Guitar III: [Empty staff]

Bass: [Bass line with fret numbers 13, 11, 11, 9]

Drums: [Drum line]



Vocal

F# C#madd9  
no...

tracks will be con- cealed and there's no where to go. Ho.

Guitar I

Guitar II

Guitar III

Bass

Drums

Vocal

G G#m E B F# G#m E

(Melotron)

Guitar I

Guitar II

Guitar III

Bass

Drums

B F# H G#m E B F#

Vocal

3. When to de-scend to a-mend for a friend all the chan-nels that have bro-ken down?

Guitar I

Guitar II

Guitar III

Bass

Drums

G#m E B F# G#m E

Vocal

Now you bring it up, I'm gon-na ring it up just to hear you sing it out. Step from the road to the sea to the sky and I

Guitar I

Guitar II

Guitar III

Bass

Drums



**Vocal**  
do be - lieve what we re - ly on. When I lay it on, come get to play it on all my life to sac - ri - fice.

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

**Vocal**  
Hey, oh, lis - ten what I say, oh.

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

B F# G#m E B F# Hey,

I got your hey, oh, lis - ten what I say,

Guitar I: //

Guitar II: //

Guitar III:

Bass:

Drums:

Chords: B, F#, G#m, E, B, F#

Fingerings: 7 6 4 6 4 6 4 4 4 6 4 4 4 4 6 4 4 4

Techniques: HP, HP

Time Signature: 4/4

G#m E B F#

oh. oh.

The more I see the less I know, the more...

Guitar I: //

Guitar II:

Guitar III:

Bass:

Drums:

Chords: G#m, E, B, F#

Technique: (Distortion) each playing single notes, 8va →

Technique: (Pick & Fingers)

Fingerings: 9 9 9 9 9 9 9 9 7 7 7 7 7 7 7 7



Chords: E, F#, G:m, F#, E

Vocal: I like to let it go. Hey, oh, whoa,

Guitar I: [Empty staff]

Guitar II: [Staff with chords and fingerings: 11 12 13 2, 14 15 14, 16 16, 16 16, 11 12 13 14 14 16 16 11 12]

Guitar III: [Staff with notes and fingerings: 9 9 9 9 9 11 11 12, 12 12 12 12 12 12 12, 12 12 12 11 14 12 11 9]

Bass: [Staff with notes and fingerings: 7 7 7 7 7 9 9, 11 11 11 11 11 11 11, 11 11 11 11 11 11 9 9]

Drums: [Staff with drum notation]

Chords: E, B

Vocal: whoa. Deep be - neath the cov - er of an -

Guitar I: [Empty staff]

Guitar II: [Staff with chords and fingerings: 11 12 13 2, 11 12 13 2] (each playing single notes, *8va*)

Guitar III: [Staff with notes and fingerings: 9 9 9 9 9 9 9 9, 9 9 9 9, 7 7 7 7 7 7 7 7] (Pick & Fingers)

Bass: [Staff with notes and fingerings: 7 7 7 7 7 7 7 7, 7 7 7 7 7 7 7 7, 11 9 11 9 11 9 11 9]

Drums: [Staff with drum notation]

Vocal F# C#madd9 B

oth - er per - fect won - der where it's so white as snow.

Guitar I

Guitar II

Guitar III

Bass

Drums

Vocal B F# C#madd9

Pri - vate - ly di - vid - ed by a world so un - de - cid - ed and there's no where to go.

Guitar I

Guitar II

Guitar III

Bass

Drums



**Vocal** C#madd9 B F# C#madd9  
 In be - tween the cov - er of an - oth - er per - fect won - der where it's

**Guitar I**

**Guitar II**

**Guitar III** 4 4

**Bass** X X X X 11<sub>9</sub> X X X X 11<sub>9</sub> X X X X

**Drums**

**Vocal** C#madd9 B F# C#madd9  
 So... so white as snow. Run - ning through the field where all my tracks will be con - cealed and there's

**Guitar I**

**Guitar II**

**Guitar III** 4 4 7 8 9 7 11 11 11 9

**Bass** 13 11 X X X X 11<sub>9</sub> X X 11<sub>8</sub> X X X X

**Drums**

C#madd9

Vocal

no... where to go... I said, hey, hey,

Guitar I

Guitar II

(Another Gt.) (Distortion)

15<sup>ma</sup>, feedback

feedback

Guitar III

(Unison)

Bass

Drums

F# C#madd9

B

Vocal

yeah, oh, yeah... Tell my Lord now.

Guitar I

Guitar II

Guitar III

Bass

Drums

B



B Oo. F# C#madd9

Vocal  
Hey, hey, yeah, oh, yeah.

Guitar I

Guitar II

Guitar III

Bass

Drums

C#madd9 B M F# C#madd9

Vocal  
Tell my Lord now. Deep be - neath the cov - er of an - oth - er per - fect won - der where it's

Guitar I

Guitar II  
(Distortion & Reverb)

Guitar III

Bass

Drums

**Chorus 1**

Vocal: **C#madd9** so white as snow. **B** Pri - vate - ly di - vid - ed by a

Guitar I: (Empty staff)

Guitar II: (Melodic line with frets 11, 12, 13 and bends)

Guitar III: (Rhythmic accompaniment with frets 11, 10, 9, 8, 7, 6)

Bass: (Bass line with frets 13, 11, 9, 7, 6)

Drums: (Drum kit notation)

**Chorus 2**

Vocal: **F#** world so un - de - cid - ed and there's **C#madd9** no where to go. **B**

Guitar I: (Empty staff)

Guitar II: (Rhythmic accompaniment with slash notation and fret 4)

Guitar III: (Rhythmic accompaniment with slash notation and fret 4)

Bass: (Bass line with frets 13, 11, 9, 7, 6)

Drums: (Drum kit notation)



**Chorus 1**

**Vocal**  
 B F# C#madd9  
 So...  
 Deep be - neath the cov - er of an - oth - er per - fect won - der where it's so white as snow.

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

**Chorus 2**

**Vocal**  
 C#madd9 B F# C#madd9  
 Run - ning through the field where all my tracks will be con - cealed and there's

**Guitar I**

**Guitar II**

**Guitar III**

**Bass**

**Drums**

**C#madd9** no... **B** **N** Oo.

Vocal: no where to go. I said, hey, aw,

Guitar I: [Empty staff]

Guitar II: [4/4 Chords]

Guitar III: [4/4 Chords]

Bass: [Bass line with 'X' marks]

Drums: [Drum pattern]

**F#** **C#madd9** **B**

Vocal: yeah, aw, yeah. Tell my Lord now.

Guitar I: [Empty staff]

Guitar II: [9, 11, 11, 9, 11, 11, 11, 12, (13), (13), 13]

Guitar III: [11, 11, 11, 9, 11, 11, 11, 9, 11, 11, 11, 9, 7, 7, 8, 9, 7]

Bass: [Bass line with 'X' marks]

Drums: [Drum pattern]



B Oo. F# C#madd9 B  
 Hey, yeah, yeah, aw, yeah.

Vocal  
 Guitar I  
 Guitar II  
 Guitar III  
 Bass  
 Drums

B F# C#madd9  
 (Distortion) (Another Gt.) (Distortion)

Vocal  
 Guitar I  
 Guitar II  
 Guitar III  
 Bass  
 Drums

Chord progression: C#madd9 | B | F#

Vocal: [Silent]

Guitar I: [Lead guitar with notes and bends]

Guitar II: [Rhythm guitar with notes]

Guitar III: [Rhythm guitar with notes]

Bass: [Bass line with notes]

Drums: [Drum pattern]

Free time

Chord progression: C#madd9 | (N.C.)

Vocal: [Silent]

Guitar I: [Lead guitar with notes and bends, including H.C, D, H.D, and C chords]

Guitar II: [Rhythm guitar with notes, including feedback]

Guitar III: [Rhythm guitar with notes, including (Unison)]

Bass: [Bass line with notes]

Drums: [Drum pattern]