

WOLF TO THE MOON

ウルフ・トゥ・ザ・ムーン

by Ritchie Blackmore, Doogie White, Candice Night

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♩ = 165

Intro

VOCAL

GUITAR I

< Distortion >
r Bonnie Neck Play →

GUITAR II

< Distortion >

KEYBOARD

BASS

DRUMS

Chords: Dm, C, Gm, B², A, Gm

Tablature for GUITAR I: (2), (7), (2)

Tablature for GUITAR II: 0 0 0 2 0 0 3 0 0 5 0 0 | 7 0 0 5 0 0 3 0 0 2 0 0 | 3 0 0 5 0 0 1 0 0 8 0 0 | 10 0 0 13 0 0 12 0 0 10 0 0

Chord progression: Dm, C, Gm, B^b, A, Gm

VOCAL: [Empty staff]

GUITAR I: [Staff with guitar notation, including a 5-finger barre across the first two measures]

GUITAR II: [Staff with guitar notation, including a 4-finger barre across the second measure]

KEYBOARD: [Empty staff]

BASS: [Staff with bass notation, including a 4-finger barre across the second measure]

DRUMS: [Staff with drum notation, including a snare drum (S) and a bass drum (D) pattern]

Chord progression: Dm, C, A

VOCAL: [Empty staff]

GUITAR I: [Staff with guitar notation, including a 5-finger barre across the first two measures]

GUITAR II: [Staff with guitar notation, including a 4-finger barre across the second measure]

KEYBOARD: [Empty staff]

BASS: [Staff with bass notation, including a 5-finger barre across the first two measures]

DRUMS: [Staff with drum notation, including a snare drum (S) and a bass drum (D) pattern]

Chord progression: Dm C Gm B^b A Gm

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

With a rebel mind and a gypsy heart
 Chasing the sun as it sets in the sky
 My future is calling a cry in the wind

No place could ever be home
 Swear that I'll catch it some day
 Leading me out of my past

Got

VOCAL

Gm B⁷ A

I get a feel - ing des - ti - ny lies 'round the bend
 long as I ride the o - pen road I'll always have a home
 Won't settle down and you know I'll ne - ver be turned

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

10

VOCAL

B⁷ A (or C) Dm C to

Oh oh oh oh

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chorus 1

VOCAL
 One for the road
 Slave to the high way

GUITAR I
 Chords: B^b, to A, C, Dm

GUITAR II
 Rhythmic accompaniment with triplets and fingerings (e.g., 0 0 0 2 0 0 3 0 0 5 0 0)

KEYBOARD
 Rest

BASS
 Rhythmic accompaniment with triplets and fingerings (e.g., 5 5 5 5 5 5 5 5 5 5)

DRUMS
 Rhythmic accompaniment with snare and bass drum patterns.

Chorus 2

VOCAL
 King of the road

GUITAR I
 Chords: C, A, Dm

GUITAR II
 Rhythmic accompaniment with triplets and fingerings (e.g., 3 0 0 5 0 0 7 0 0 8 0 0)

KEYBOARD
 Rest

BASS
 Rhythmic accompaniment with triplets and fingerings (e.g., 3 3 3 3 3 3 3 3 3 3)

DRUMS
 Rhythmic accompaniment with snare and bass drum patterns.

VOCAL: Dm B^b Gm A E Gm A

GUITAR I: 4- (8va)

GUITAR II: 4-

KEYBOARD: 3

BASS: 4-

DRUMS: 3

VOCAL: Dm E F Am G

GUITAR I: 8va

GUITAR II: 5-

KEYBOARD: 5-

BASS: 5-

DRUMS: 5-

VOCAL

F E Am G

GUITAR I

(8va)

GUITAR II

KEYBOARD

BASS

DRUMS

Detailed description of the first system: This system contains measures 1 through 4. The vocal line has rests. Guitar I features a melodic line with harmonics (H) and palm mutes (P), with a capo (C) at the 8th fret indicated by '(8va)'. Fingering numbers are provided for both hands. Guitar II plays a simple harmonic accompaniment. The keyboard, bass, and drums parts are also shown with their respective notation.

14

VOCAL

F E Dm

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Detailed description of the second system: This system contains measures 5 through 8. The vocal line has rests. Guitar I continues with a melodic line, including a triplet in measure 7. Guitar II has a more complex rhythmic accompaniment with triplets and specific fingering (0 0 0 2 0 0 3 0 0 5 0 0 7 0 0 10 0 0 12 0 0 15 0 0). The keyboard, bass, and drums parts are also shown with their respective notation.

VOCAL Gm Dm Dm7 Dm Dm7

GUITAR I *- Rva →*
 (10) 13 13 13 13 13 13 13 13 13 13 13 13 10 10 12 10 13 10

GUITAR II
 (101112) 567 567

KEYBOARD

BASS

DRUMS

VOCAL Gm Dm Dm7 Dm Dm7

GUITAR I *- (8va) ↓*
 (12) 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12

GUITAR II -4- -4-

KEYBOARD -4- -4-

BASS

DRUMS

Chord progression: Gm, Dm, Dm7, Dm, Dm7

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

16

Chord progression: C, A

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: A, B^b, A, Gm, F, C(=E)

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D.S. ①

Chords: A, Dm

Ⓢ Coda ①

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D.S. ②

Slave to the high way

Coda ②

Coda ③

VOCAL
 B⁷ A
 one for the road _____ Slave _____ to the

GUITAR I
 11 10 12 11 10 12 C

GUITAR II
 qd

KEYBOARD

BASS

DRUMS
 D.S. ③

VOCAL
 A

GUITAR I
 5

GUITAR II
 3 3 3 3 3 3 3 3

KEYBOARD

BASS
 10 0 0 13 0 0 12 0 0 10 0 0

DRUMS
 5 5 5 5 5 5 5 5 5 5

18

VOCAL
 Dm C

GUITAR I

GUITAR II
 0 0 0 2 0 0 3 0 0 5 0 0 7 0 0 5 0 0 3 0 0 2 0 0 3 0 0 5 0 0 7 0 0 8 0 0

KEYBOARD

BASS
 5 5 5 / / / / 3 3 3 / / /

DRUMS
 3 3 3 3 3 3 3 3 / / / /

Chord progression: A, B^b, Gm

VOCAL: [Silence]

GUITAR I: [Silence]

GUITAR II:
A: 10 0 0 13 0 0 12 0 0 10 0 0
B^b: (6 7 8)
Gm: (3 4 5)

KEYBOARD: [Silence]

BASS:
A: 5 5 5
B^b: (1)
Gm: (3)

DRUMS: [Silence]

Chord progression: Dm

VOCAL: [Silence]

GUITAR I: [Silence]

GUITAR II:
Dm: (5 6 7)

KEYBOARD: [Silence]

BASS:
Dm: 5 5 5

DRUMS: [Silence]

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100

COLD HEARTED WOMAN

コールド・ハーテッド・ウーマン

by Ritchie Blackmore, Doogie White

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♩=112

Intro

Am

The musical score is arranged in a standard multi-staff format. The top staff is for the Vocal line, which begins with an 'Intro' section marked with a treble clef and a key signature of one flat (Am). The tempo is indicated as 112 beats per minute. The guitar parts (Guitar I and Guitar II) are written in standard notation with a treble clef and a key signature of one flat. Guitar II includes a detailed fretboard diagram with fingerings (0, 3, 5, 5, 3, 5, 0, 3, 5, 3, 5, 5) for the first two measures. The keyboard part is written in a treble clef and remains mostly silent. The bass part is written in a bass clef and includes the same fretboard diagram as Guitar II. The drum part is written in a bass clef and features a complex, syncopated rhythm pattern.

Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

She

Am D Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

came from _____ a - cross the wa - ter
 pas - sion _____ everlasting _____ And now I'm haun - ted was in dis - guise
 world _____ end I was sha - ken But she was fa - kin', by her name _____
 I never knew _____

r-1x, 3x Tacet

<Strings>

VOCAL

Am D

I cried for mer - cy she bound and chained me. And then she played me I was mes-me-ri-zed
 I gave up all that I e - ver cared for. Oh If I only had my yesterday again
 These days are col - der end there's no shoul - der I'm just the shell of the man I was before

GUITAR I

(1x, 3x Tacet) 1x Tacet

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Am B G D Am

When she gave me blood red roses They were
 I've been blind - ed, now I'm bro - ken Some - times
 If there's some - where I can run to Till I

GUITAR I

(1x Tacet)

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

G D Am G D Am

wrapped in ra - zor thorns She was sly in her temp - ta - tion Then she
 I can hear her song No man's grass was e - ver green Now I
 kill the pain in - side I've been walk - ing now for hours Can't for

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

G D F ^{to D} D Am

left me on my own Such a cold hear - ted wo - man
 find that I don't be long With a cold hear - ted wo - man
 get her, the Lord knows I've tried

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Am

VOCAL

Yeah yeah yeah _____ She pro - mised

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

1.

24

2. Am

VOCAL

cold

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

8va

u

u

5

5

3

3

VOCAL Dm Am Dm Am

GUITAR I (Rvs)

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL Dm Am F G E G

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL Am

She touched my

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS D.S.

26

VOCAL Coda

D

Cause she's a cold, cold hearted wo-man

F Am

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Am

G Am

G(onA)

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

r1x, 2x Tacet

r(3x ~ 8va)

Dsus4(onA) D(onA) Dm(onA) Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

r1x Tacet

Repeat & F.O.

HUNTING HUMANS (Insatiable)

ハンティング・ヒューマンズ (インセイシャブル)

by Ritchie Blackmore, Doogie White

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♩ = 122

N.C.

Intro ①
Em

The musical score is arranged in a standard rock band format. It includes staves for Vocal, Guitar I, Guitar II, Keyboard, Bass, and Drums. The key signature is one sharp (F#), and the tempo is 122 beats per minute. The score begins with a 'Vocal' staff containing a whole rest, followed by 'Guitar I' and 'Guitar II' staves with whole rests. The 'Keyboard' staff shows a sequence of chords in the right hand and a bass line in the left hand. The 'Bass' staff has a whole rest. The 'Drums' staff features a 'Fade in' instruction and a complex drum pattern consisting of eighth and sixteenth notes.

Intro ②

Em

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

1 2
A Em

Jus - ti - fy, speak the lies,
Feel the nails, tell the tale trails,
Velvet glove, unrequited love,
Things we hide, keep them out of sight.

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Em

close your eyes
across my spine
find the words
heard it said
As we make love
And make them rhyme
It's un -

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em

VOCAL

Beautiful

- bee - re - ble

Touch my skin,
Silk en kiss,
One last dance,
Feel my my pain.

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em

VOCAL

let the fun be gin.
on a night like this.
hy - pro - ti - zing trance.
taste my shame.

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em to ②

VOCAL
 once a - gain I hear your cries,
 who would miss Our fi - nal hour
 a know - ing glance I loved you
 who's to blame In - ex - cu - sa - ble

GUITAR I
 2x 4x 2x HC H.D 3x 4x M

GUITAR II
 4 4

KEYBOARD

BASS
 4 4

DRUMS
 4

VOCAL
 1. Em B Em C(onE) Em7 C(onE)
 rise oh rise

GUITAR I

GUITAR II
 0 5 0 4 0 2 0 5 0 3 0 2 0 0 0 3 2

KEYBOARD

BASS

DRUMS

2.3.
Em

VOCAL

C Em C(onE) G

Clo - ser still, close your
Clo - ser still, lose your

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

G⁻³ C B Em D(onF#)

VOCAL

eyes. see my world, it's a - ni - mal
will, see my world, it's cri - mi - nal

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

G $\text{to}^{\text{①}}$ $\text{D}^{\text{①}}$ Em

In - sa - tis - ble

GUITAR I

(1x Tacet)

(1x Tacet)

GUITAR II

123

KEYBOARD

BASS

DRUMS

E. Guitar 3 >

H.D.

C

C

5 4

0 5 0 4 0 2 0 5

84

VOCAL

Em

VOCAL

$\text{Coda}^{\text{①}}$ G $\text{E}^{\text{①}}$ Em

In - sa - tis - ble

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D.S. ①

Em C D Em C D Em

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em C D Em C D Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Am Em

In - sa - tia - ble

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D.S. ②

36

⊕ Coda ②

VOCAL

Em F Em C (or E) G

Clo - ser still, close your

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

G^b C B Em D(onF)

eyes see my world it's a - ni - mal

GUITAR I

GUITAR II

2 3 4 5 3 4 5 2 3 4 1 2 3 1 2 3

KEYBOARD

BASS

DRUMS

VOCAL

G C Em C(onE) G

do - ser still close your

GUITAR I

GUITAR II

1 2 3 1 2 3 1 2 3 1 2 3 1 2 3

KEYBOARD

BASS

DRUMS

VOCAL

G⁻⁶ C B Em D(onF#)

eyes see my world it's a - ni - mal

GUITAR I

vib.

12 13 15 12 14 14 12 12 15 15 12 15 12 15 12 12

GUITAR II

2 3 4 5 3 4 5 2 3 4 1 2 3 1 2 3

KEYBOARD

BASS

5 5 3 3 5 2 2 3 2 2 2 2 2

DRUMS

VOCAL

G C Em C(onE) G

clo - ser still close your

GUITAR I

12 12 14 14 12 14 12 14 12 15 15 15 13 13 13 12 12

GUITAR II

1 2 3 1 2 3 1 2 3 1 2 3 1 2 3

KEYBOARD

BASS

2 2 3 3 3 3 3 3 3 3 3 3 3 3 3 3

DRUMS

VOCAL

G^b C B Em D(ouF#)

eyes see my world it's a ni it's

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

G C Em C(ouE) G

a ni Clo ser still close your

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

G⁻⁵ C B Em D(onF)

eyes see my world it's a - ni

GUITAR I

Vib. (Bva)

GUITAR II

2 3 4 5 3 4 5 2 3 4 1 2 3 1 2 3

KEYBOARD

BASS

DRUMS

40

VOCAL

G C Em C(onE) G

a - ni Clo - ser still close your

GUITAR I

10 12 11 14 12 11 12 12 12 14 14 12 15 12 12 12 12

GUITAR II

1 2 3 1 2 3 1 2 3 1 2 3 1 2 3

KEYBOARD

BASS

DRUMS

VOCAL: G^{-5} C B E_m $D(onF\sharp)$
 eyes see my world In - sa - tia - ble

GUITAR I: [Musical notation with fret numbers 10, 9, 10, 9, 10, 9, 8, 9, 8, 7, 5, 8, 5, 8, 7, 5, 7]

GUITAR II: [Musical notation with fret numbers 2, 3, 4, 5, 3, 4, 5, 2, 3, 4, 1, 2, 3, 1, 2, 3]

KEYBOARD: [Musical notation]

BASS: [Musical notation with fret numbers 5, 5, 3, 3, 5, 2, 2, 3, 2]

DRUMS: [Musical notation with 'rit.' marking]

VOCAL: G C E_m
 In - sa - tia - ble

GUITAR I: [Musical notation with fret numbers 5, 5, 7, 5, 7, 5, 4, 7, 4, 5, 4, 5, 4, 7, 4, 5, 5, 5, 8, 7, 5, 5, 4, 4, 5, 5, 5, 4, 5, 4, 7, 4, 5, 5, 5, 5]

GUITAR II: [Musical notation with fret numbers 1, 2, 3, 1, 2, 3, 1, 2, 3]

KEYBOARD: [Musical notation]

BASS: [Musical notation with fret numbers 3, 3, 5, 5]

DRUMS: [Musical notation]

STAND AND FIGHT

スタンド・アンド・ファイト

by Ritchie Blackmore, Doogie White

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♩ = 158

Intro A

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

A

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

<Harmonica>

A **D** **A** **D** **A**

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Can't say some-thing if the words ain't there
So in-fu-ri-a-ting the way you trying to do
What you twist my words

r 2x ~ Fill →

VOCAL

D A G C D E

Mo - ney can't buy me out of trou - ble I'm in I've been mess - ing with the likes _____ of you _____
 I know you got your _____ problems, it seems e - very day That they're get - ting much worse _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

44

VOCAL

D A D A

Been so long since I left my home _____ Looks like I lost my way _____
 I hear you screaming for a - tention _____ You say your life's a mess _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Tried so hard just to make it work You just turn a - round and walk a - way
 Some - thing else to cry a - bout Just get on with it

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Some - thing's got to

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

B **A**

<Bottle Neck Play>

A

VOCAL
give, I ain't gonna leave

GUITAR I
5 7 7 10 10 10

GUITAR II
//

KEYBOARD

BASS
5 5 5 5 5 5 5 5 3 0 3 5 5 5 5 5 5 5

DRUMS

46

G C D E A

VOCAL
No no no no Time to dig down

GUITAR I
5 10 10

GUITAR II
5 7 5 0 7 5 0 7 5 0 5 7 7

KEYBOARD

BASS
3 3 3 3 3 3 3 3 3 5 7 5 5 5 5 5 5 5 5 0 3 0

DRUMS

VOCAL

A G

deep If you wan - na get out of this _____ tough town _____ a - live _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

E A

_____ Oh _____ You got - ta stand and fight _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

①②
to ♯

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

4B

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chord progression: D A G C D E

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chord progression: D A D A

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D A G

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

E

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D.S. ①

Ⓢ Coda ①

A

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL D
E

GUITAR I

GUITAR II

KEYBOARD *<Harmonica>*

BASS

DRUMS

VOCAL E

GUITAR I

GUITAR II

KEYBOARD *r8va*

BASS

DRUMS

D.S. ②

Coda ②
A

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

A

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

take ~

Ad-lib. ~

Ad-lib. ~

Ad-lib. ~

VOCAL

A

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Repeat & F.O.

ARIEL

エーリエル

by Ritchie Blackmore, Candice Night

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54

$\text{♩} = 74$

Intro

N.C.

F#

Musical score for the song "Ariel" (エーリエル) by Ritchie Blackmore and Candice Night. The score is arranged for a full band and includes the following parts:

- VOCAL:** Features a whole note rest in the first measure, followed by a whole note rest in the second measure, and a whole note rest in the third measure. The key signature is F#.
- GUITAR I:** Features a whole note rest in the first measure, followed by a whole note rest in the second measure, and a distorted guitar riff in the third measure. The riff consists of eighth notes: 2, 4, 5, 2, 4. The fourth measure contains a whole note rest. A slash (/) is present in the fourth measure.
- GUITAR II:** Features a whole note rest in the first measure, followed by a whole note rest in the second measure, and a whole note rest in the third measure. The fourth measure contains a whole note rest. A slash (/) is present in the fourth measure.
- KEYBOARD:** Features a whole note rest in the first measure, followed by a whole note rest in the second measure, and a keyboard riff in the third measure. The riff consists of eighth notes: 2, 3, 4, 0, 2. The fourth measure contains a whole note rest. A slash (/) is present in the fourth measure.
- BASS:** Features a whole note rest in the first measure, followed by a whole note rest in the second measure, and a bass line in the third measure. The bass line consists of eighth notes: 2, 3, 4, 0, 2. The fourth measure contains a whole note rest. A slash (/) is present in the fourth measure.
- DRUMS:** Features a continuous drum pattern throughout the piece, consisting of eighth notes and sixteenth notes.

VOCAL F# B

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL B Em

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

A Em C Em C B Em F Em

VOCAL
search for her _____ in the dead of night A si-lhou-ette lit by can-dle light _____ In a whis-pered word she is gone _____

GUITAR I
GUITAR II
KEYBOARD
BASS
DRUMS

56

Em C Em C B Em F Em

VOCAL
Familiar stranger without a name In a dar-kened room they all look the same _____ Like the sands _____ of _____ time she slips away _____

GUITAR I
GUITAR II
KEYBOARD
BASS
DRUMS

VOCAL
 F B E
 so far a way

GUITAR I
 ③
 0 7 8 0 5 7 7 8 6 7 9 0 7 8 0 5 7 7 8 6 7 9 7

GUITAR II
 3 2 2 2 1 2 1 3 2 2 1 2 1
 0 7 8 0 5 7 (1 2 3) 0 7 8 0 5 7 7 8 6 7 9 7

KEYBOARD

BASS
 3 ③
 7 8 7 5 7 0 0 7 0 7 8 7 5 7 7 8 6 7 9 7

DRUMS

VOCAL
 E C Em C Em C B
 In the mirror you can see her face An angel dressed in the blackest lace

GUITAR I
 0 7 8 0 5 7 7 8 6 7 9 7 8 6 7 9 10 9 7 6 7 6 8 7 8 5 7 ① 3 5 ① 3 2

GUITAR II
 0 7 8 0 5 7 (1 2 3) 7 8 6 7 9 10 9 7 6 7 6 8 7 8 5 7 2 0 0 0 0 0 0 0 0 1 0 0 1 0 1 2 0 0 0 0 0 0 0 3 0 1 2

KEYBOARD

BASS
 7 8 7 5 7 0 0 7 0 7 8 6 7 9 10 9 7 6 7 6 8 7 8 5 7 0 0 3 3 3 0 0 2 3 2

DRUMS

VOCAL

Em F Em Em C Em C B

A sip of wine and the game can be gin _____ Just an image lost in fan - ta - sy Then you touch her and you can't break free

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Em F Em D Am F

Till you see your fate...written there in her eyes _____ Oh _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL
 E Am
 A - ri - el, _____ Lost _____ in a dis - tant

GUITAR I
D.S. 1^x (8va) *D.S. 1^x* *D.S. 1^x* *D.S. 1^x*
 C D P H *D.S. 1^x*

GUITAR II
 1 2 3

KEYBOARD

BASS

DRUMS

VOCAL
 F C to G
 dream, take me home _____ A - ri - el _____

GUITAR I
pp

GUITAR II
 1 2 3

KEYBOARD

BASS

DRUMS

VOCAL to $\text{\textcircled{1}}$

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chord progression: E, B

Tablature for Guitar I and II: 2 4 5 2 2 4 2 3 1 2 4 2 4 5 2 2 4 2 3 1 2 4 2 4 5 2 2 4 2 3 1 2 4 2 3 1 2 4 5 4 2 1 2 1 3 2 3 0 2

VOCAL to $\text{\textcircled{1}}$

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

< Bottle Neck Play >

Chord progression: F, Em, C, Em, C, B, Em, F, Em

Tablature for Guitar I: s (2) 11 9 9 9 11 11 12 16 16 14 12 12 12 12 11 9 9 9 9 8 8 5

MUSIC BY: [unreadable]
 GUITAR I: [unreadable]
 GUITAR II: [unreadable]
 KEYBOARD: [unreadable]
 BASS: [unreadable]
 DRUMS: [unreadable]

Em C Em C B Em F Em

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

8va

D.S. ①

⊕ Coda ①

B

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Fake

Coda 2

VOCAL **B**

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS *D.S.* ②

VOCAL **G**

el _____ Yeah _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL **G** **F** **C** **G**

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

TOP LATE FOR TERRY

VOCAL: F C G

GUITAR I: 1 2 3, x 3 4 5, a p p p p p

GUITAR II: 3 2 2, 3 2 2, 3 0 0, 3 0 0, 1 2 3

KEYBOARD

BASS

DRUMS

VOCAL: Gm Uh, Dm A ri-el, Gm Uh, Dm A ri-el

GUITAR I: 8va, UD, C, 13 13 10, 10, 10 10 10 C, 6, 10 10 10, 12

GUITAR II

KEYBOARD

BASS

DRUMS

64

VOCAL

Guitar Chords: Gm Uh, Dm A ri-el, Gm Uh, Dm A ri-el

GUITAR I

HPHP s

3 5 6 6 6 6 5 6 5 6 5 3

6 5 (7) s

3 3 5 6 6 6 6 5 3 3 5

6 7 (7) s

<Distortion>

GUITAR II

3 4 5

5 6 7

KEYBOARD

BASS

DRUMS

VOCAL

Guitar Chords: Gm Uh, Dm A ri-el, Gm Uh, Dm A ri-el

GUITAR I

8va

tr.

tr.

U U U UD H P H P U

10 10 10 10 10 10 10 10 10 10 10 10

12 13 12 13

13 13 13 13 13 13 11 13 11 13 11 10

12 12 10 12 s

GUITAR II

KEYBOARD

BASS

DRUMS

Repeat & F.O.

TOO LATE FOR TEARS

トゥー・レイト・フォー・ティアーズ

by Ritchie Blackmore, Doogie White, Pat Regan

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♩ = 157 **Intro ①**
Gm C

The musical score is arranged in six staves. The top staff is for the Vocal line, which is mostly empty. The second staff is for Guitar I, showing a melodic line with some bends and a final harmonic. The third staff is for Guitar II, featuring a distorted, rhythmic lead line with triplets and a final harmonic. The fourth staff is for the Keyboard, showing a simple accompaniment. The fifth staff is for the Bass, providing a steady rhythmic foundation. The sixth staff is for the Drums, showing a complex drum pattern with various accents and dynamics.

Chords: C, B^b, F, Gm, B^b(onG)

1st 2nd

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: C(onG), E^b(onG), F, Gm, F

VOCAL

Well I'm mo - ving fes - ter close to the edge
 touched the sun and went on our way
 things you need are things you don't want

1st 2nd

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Gm F

As I smoke a pack of strong ci - ge - rettes
 And we asked the stars to come out to play
 And you take the need - le right to the point

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Gm B C

When my fears run dry
 But you said good night
 I'd be hee ven bound

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

Gm C Gm

you won't see me cry Coz I
 when they lost their light And my
 but you shoot shoot me down Leave me

GUITAR I

2x 3x 3x 2x 3x

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

C E^b 1. Gm B²(onG)

know world I got it com - ing Uh Yeah
 broke stopped and spin - ning on the 'round killing

GUITAR I

3x 3x

GUITAR II

3 4 5 1 2 3 3 4 5

KEYBOARD

BASS

DRUMS

VOCAL

C(onG) E^b(onG) F || 2,3-D

We 3x(floor _____)

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

B^b E^b(onB^b) B^b E^b(onB^b) B^b E^b(onB^b) B^b F(onA)

What are we fight - ing for _____ Dont - cha know _____ that no _____ one _____ wins _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

B E^b(onB^b) B^b E^b(onB^b) B^b E^b(onB^b) B^b F(onA)

What are we fight - ing for Just give up and I'll give in

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

D Gm C

It's too late for tears

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

①②
to C

Gm

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

E Gm B^b(onG) C(onG) E^b(onG) F

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

When the

D.S. ①

Coda 1

VOCAL
 It's too late for tears

GUITAR I
 Chords: F, Gm, B^b(on G), C(on G), E^b, F

GUITAR II
 Fingering: 3 4 5, 1 2 3, 3 4 5, 6 7 8, 8 9 10

KEYBOARD

BASS

DRUMS

VOCAL
 Chords: Gm, B^b(on G), C(on G), C, D

GUITAR I
 Chords: Gm, B^b(on G), C(on G), C, D

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL G Em C D
GUITAR I
GUITAR II
KEYBOARD
BASS
DRUMS

This system contains measures 1 through 4. The vocal line has rests. Guitar I features a melodic line with chords C, D, and Em, and includes a 3-note triplet in measure 2. Guitar II plays a rhythmic pattern with notes 0, 2, 4, 5 and dynamics p. The keyboard part has a sustained chord in measure 1. The bass line consists of eighth notes, and the drums play a steady quarter-note pattern.

VOCAL Em C D
GUITAR I
GUITAR II
KEYBOARD
BASS
DRUMS

This system contains measures 5 through 8. The vocal line has rests. Guitar I continues the melodic line with chords C, D, and Em, and includes a 4-note triplet in measure 5. Guitar II features a 4-measure sustained chord in measure 5. The keyboard part has a sustained chord in measure 5. The bass line continues with eighth notes, and the drums play a steady quarter-note pattern.

VOCAL Gm

GUITAR I 7-8va →

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL Gm E^b D

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D.S. (2)

Coda ②
C

VOCAL
I Gm
Fake ~

GUITAR I
C
Ad-lib. ~

GUITAR II
P P P P

KEYBOARD

BASS

DRUMS

75

C Gm C

VOCAL

GUITAR I

GUITAR II
4

KEYBOARD

BASS
4

DRUMS
4

Repeat & F.O.

BLACK MASQUERADE

ブラック・マスカレード

by Ritchie Blackmore, Paul Morris, Doogie White, Candice Night

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♩=104

Intro ①
Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Intro 2
Am G F E Dm C

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Esust E7 **Intro 3** Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: Dm G Am Am G E

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: [A] Am Dm G Am G E

VOCAL

I know the key to secrets never told they're hidden in your soul
 The full moon un masks the stran-ger in us all And the cruel world takes its toll

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Dm B^b C E

VOCAL
 1.) Now you'll see, _____ Oh the dark side of me
 2,3.) We'll go _____ to that for - bid - den land

GUITAR I
 5 7 8 5 5 7 (8) 3 5 5 2 2 3 5 7 9 9 6 6 7 9

GUITAR II
 5 5 5 5 6 6 6 6 3 5 5 2 2 3 5 7 9 9 6 6 7 9

KEYBOARD
 (Left hand: 5 5 5 5 6 6 8 6 6 6 6 3 5 5 2 2 3 5 7 9 9 6 6 7 9)
 (Right hand: 5 5 5 5 6 6 6 6 3 5 5 2 2 3 5 7 9 9 6 6 7 9)

BASS
 5 5 5 5 6 6 8 6 6 6 6 3 5 5 2 2 3 5 7 9 9 6 6 7 9

DRUMS
 (Pattern: 1 2 3 4 5 6 7 8 9 10 11 12)

80

E E7¹⁵ C Am Am Dm G
 Uh ah

VOCAL
 1.) In our black mas - que - rede _____
 2.) Of our black mas que - rede _____
 3.) Come let me take you there _____

GUITAR I
 (7) 7 4 4 4 4 7 5 6 4 5 8 7 5 7 4 4 5 (7) (5)

GUITAR II
 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 3 3 3 3

KEYBOARD
 (Left hand: 5 5 5 5 6 6 8 6 6 6 6 3 5 5 2 2 3 5 7 9 9 6 6 7 9)
 (Right hand: 5 5 5 5 6 6 6 6 3 5 5 2 2 3 5 7 9 9 6 6 7 9)

BASS
 5 5 5 5 6 6 8 6 6 6 6 3 5 5 2 2 3 5 7 9 9 6 6 7 9

DRUMS
 (Pattern: 1 2 3 4 5 6 7 8 9 10 11 12)

Am Am G E Am

VOCAL

Let the moon - light sur - round you
 Let the dark - ness sur - round you
 Let the moon - light sur - round you

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Am Dm G Am Am to

VOCAL

Uh ah

Don't be if The The if

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

1. *G* *E* *Am* *G* *F* *E*

game that we play is The black mas - que - rade
 game that we play

GUITAR I

G *E* *Am* *G* *F* *E*

3 4 5 1 2 3 12' 14 14 15 12' 14 14 15 13' 14 12 13' 15 15 13'

GUITAR II

G *E* *Am* *G* *F* *E*

3 4 5 1 2 3 5 5 5 5 3 3 3 3 1 1 1 1 0 0 0 0

KEYBOARD

G *E* *Am* *G* *F* *E*

BASS

G *E* *Am* *G* *F* *E*

DRUMS

VOCAL

2. *E* *D* *Dm* *Am* *E* *Am*

is the black mas - que - rade

GUITAR I

E *D* *Dm* *Am* *E* *Am*

<A Guitar> 5 8 6 5 7 6 5 7 5 7 5 4 7 5 4 7 4 6 7 6 4 7 5 4 7 5 4 7 4 5 4 7 3 4

GUITAR II

E *D* *Dm* *Am* *E* *Am*

<A Guitar> 1 2 3 x 5 6 7 5 6 7 x 7 8 9 5 6 7

KEYBOARD

E *D* *Dm* *Am* *E* *Am*

BASS

E *D* *Dm* *Am* *E* *Am*

DRUMS

VOCAL

game that we play is The black mas - que - rade
 game that we play

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: G, E, Am, G, F, E

Fingerings: 3 4 5, 1 2 3, 1 2 3 4 5, 1 2 3 4 5, 1 1 1 1, 0 0 0 0

B2

VOCAL

is the black mas que rade

GUITAR I

<A Guitar>

GUITAR II

<A Guitar>

KEYBOARD

BASS

DRUMS

Chords: E, Dm, Am, E, Am

Fingerings: 1 2 3, 5 6 7, 5 6 7, 7 8 9, 5 6 7

Dynamic: *HP*

Dm Am E Am Dm Am E Am
 VOCAL
 GUITAR I
 GUITAR II
 KEYBOARD
 BASS
 DRUMS

Dm Am E Am Dm G
 VOCAL
 GUITAR I
 GUITAR II
 KEYBOARD
 BASS
 DRUMS

Ah ah
 <E.Guitar>
 <Clavi.>

Am Dm G Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Detailed description of the first system: This system contains measures 1 through 3. The vocal line is mostly silent with a few notes. Guitar I is silent. Guitar II plays a rhythmic pattern of eighth notes. The keyboard part features a complex melodic line with sixteenth notes and some triplets. The bass line provides a steady eighth-note accompaniment. The drum part includes a consistent snare and bass drum pattern.

B4

Dm G C G(mB) Am G F E

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Detailed description of the second system: This system contains measures 4 through 7. The vocal line has a few notes. Guitar I is silent. Guitar II continues with eighth-note patterns, with specific fret numbers (5, 2, 3, 5, 7, 5, 8, 7) indicated. The keyboard part has a melodic line with some triplets and a '3rd' marking. The bass line has a steady eighth-note accompaniment with fret numbers (5, 5, 3, 2, 0, 3, 1, 1, 0) shown. The drum part continues with a consistent pattern.

Am F Dm G Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

<F Guitar>

(Bva bassa)

Dm G Am Dm G

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: C, G(on B), Am, G, F, E, Am

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D.S.

Coda

Chords: G, B(m#4), G, Em, Em, D, B

VOCAL

it's the black mas - cut - tade

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

2x Ad-lib

Em D Black mas que - rado B Em

ah

em

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em D Black mas - que - rado B Em D B

em

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Repeat & F.O.

SILENCE

サイレンス

by Ritchie Blackmore, Doogie White

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$\text{♩} = 133$

Intro ①

E

The musical score is arranged in six staves from top to bottom: VOCAL, GUITAR I, GUITAR II, KEYBOARD, BASS, and DRUMS. The key signature is one sharp (F#) and the time signature is 4/4. The tempo is marked as quarter note = 133. The piece begins with an 'Intro ①' in the key of E major. The vocal line is mostly silent, with a few notes in the first measure. The guitar parts feature intricate fretwork, including trills and bends. The keyboard part is marked '<Synth. Brass>' and provides harmonic support. The bass line follows a similar rhythmic pattern to the guitar. The drum part includes a variety of rhythmic patterns, including a '7.' (seven) pattern in the second measure.

Intro ②

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

You say _____ you want your
say _____ all you want

<Organ>

VOCAL

E

free - dom It all gets a bit out of
is money You scream for a lit - tie bit

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

E B A

hand more Caught in the o - cean as I'm wa - tching you breathe
Caught in a land - slide as we're stumb - ling on

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

B **A**

VOCAL

We all be - lieve what we wan - ted to be - lieve That's the si - lence of
 Who'd say we're right but who would say we're wrong.

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

E **C** **E**

VOCAL

love

si - lence of
 si - lence

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

1.

VOCAL

love You

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

of our love

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

E

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

E B A

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chorus 1

Chords: B, D, C#

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chorus 2

Chords: E, F#

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

F#

F# F#

You say _____ you need some - one to

(8/8)

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

F#

hold _____ you _____ You say _____ that you're feel - ing af -

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

F#

C#

B

- raid I know the worst part _____ of be - ing a - lone _____ is a

96

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

C#

B

book full of num - bers with no one to phone _____ Yeah That's the si - lence _____

VOCAL

B G F#

si - lence of love

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

F#

si - lence of love

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL $F\sharp$

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Detailed description: This system contains the first four measures of the piece. The vocal line begins with a half note $F\sharp$ in the key of D major. The guitar parts feature a complex rhythmic pattern of eighth notes with triplets. The keyboard part provides harmonic support with chords and moving lines. The bass and drums parts follow the same rhythmic structure as the guitars.

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VOCAL $F\sharp$ H A

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Detailed description: This system contains measures 5 through 8. The vocal line has a half note $F\sharp$, followed by a half rest, then a half note H (likely $F\sharp$), and finally a half note A . The guitar parts continue with their rhythmic patterns, with some changes in phrasing. The keyboard part has a long melodic line with a slur over measures 6 and 7. The bass and drums parts maintain the established groove.

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

This system contains the first six staves of the musical score. The vocal line starts with a treble clef and a key signature of two sharps (F# and C#). The guitar parts include fingerings and dynamics such as 'p' (piano) and 'c' (crescendo). The guitar II part features a complex triplet-based rhythm. The keyboard part has a long, flowing melodic line. The bass and drums parts provide a steady, rhythmic accompaniment with triplet patterns.

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

This system contains the second six staves of the musical score. The vocal line includes a section marked 'E' and a 'crescendo' (c) marking. The guitar I part has a section marked 'Ad lib.' (ad libitum). The guitar II part continues with its triplet-based rhythm. The keyboard part has a section marked 'Ad lib.' and a 'crescendo' (c) marking. The bass and drums parts continue with their rhythmic accompaniment.

1. ~4. | 5. E

VOCAL

GUITARI I

GUITAR II

KEYBOARD

BASS

DRUMS

100

VOCAL

GUITARI I

GUITAR II

KEYBOARD

BASS

DRUMS

Cadenza

Cadenza

ppp

Cadenza

HALL OF THE MOUNTAIN KING

ホール・オブ・ザ・マウンテン・キング

by Candie Night, Ritchie Blackmore (ARRANGEMENT ONLY)

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♩ = 168

Intro

Em

G(onE)

The musical score is arranged in six staves from top to bottom: VOCAL, GUITAR I, GUITAR II, KEYBOARD, BASS, and DRUMS. The key signature is one sharp (F#) and the time signature is common time (C). The tempo is marked as ♩ = 168. The score begins with an 'Intro' section. The vocal line is mostly empty, with a few notes in the first two measures. The guitar parts feature complex fretting and techniques like tapping and harmonics. The keyboard part provides harmonic support with chords and arpeggios. The bass line is a driving, rhythmic pattern. The drum part features a complex, syncopated rhythm with many sixteenth notes.

F#(onE) F(onE) Em

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

102

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em

A Em

Mys - te - ries of a - ges told
Thoughts of won - der and surp - rise
In a mid - night fan - ta - sy.

B^b **A** **Em**

VOCAL
 sto - ries now will un - fold Tales of mys - tic days of old are
 hide them - selves in your eyes As the smoke be - gins to rise in
 more than any eye can see Hear them laughing cra - zi - ly It's

GUITAR I

GUITAR II
 6 6 6 6 6 6 6 6 5 5 5 5 5 5 5 5 0 0 0 0 0 0 0 0

KEYBOARD

BASS
 3 3 2 2 2 2

DRUMS

G

VOCAL
 hid - den in these walls
 - side the moun - tain halls
 out of your cont - rol

GUITAR I
c *p* *p* *u* *d*

GUITAR II
 3 3 3 3 3 3 3 3 3 3 3 3 3 2

KEYBOARD
 2x

BASS
 3 3 5 3 3 5 3 3 3 5 3 3 2

DRUMS

B Em B^b A

VOCAL

Hear the witches play their tunes. sing their songs to the moon
 An - cient tales of witches love, an - swers lie through that door
 Mys - te - ries of a - ges told, stories will now unfold

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

104

Em G

VOCAL

As they play the night will move, in the hall of the moun - tain king
 All you'd ever want and more, is calling for you now
 Tales of mys - tic days of old, are hid - den in these walls

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

G C B

Wild Through Through child darke darke so ned ned

GUITAR I

p

r-M →

GUITAR II

p

r-M →

KEYBOARD

2x *r-8va*

BASS

DRUMS

VOCAL

C B

i cor pas nno-cent ri-dors sa-ges You Try Run but you can took that not es a break

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

06

VOCAL

C

1. B

D Em

G(onE)

- way
- free
- cape

GUITAR I

4- (M)7

GUITAR II

4- (M)7

KEYBOARD

4- (M)7

BASS

4- (M)7

DRUMS

VOCAL

F#(onE)

F(onE)

2.3. B

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: B, G#m, B

Lyrics: You took her i nno - cence / You took her i nno - cence

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: B, G#m, B

Lyrics: Now And you will an swer to me / for this crime you must pay Yeah

108

VOCAL Gm A A^b Gm B^b

I am the moun - tain

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL Gm A A^b Gm B^b

king _____ Are you not af - raid ? _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL

D E^b D E^b D

I am the moun - tain

GUITAR I

TAB 7 9 11 8 10 11 10 11 12 11 10 11 10 7 9 11 8 10 11 10 11 12 11 (10)

GUITAR II

TAB 5 7 9 5 7 9 7 8 10 8 7 9 7 5 7 9 5 7 9 7 8 10 8 (7)

KEYBOARD

BASS

TAB 5 5 7 5 5 5 7 5 6 6 8 6 5 5 7 5

DRUMS

-4-

VOCAL

D B D to B D

king Listen to the bells

GUITAR I

TAB 7 9 11 8 10 11 10 12 11 12 10 11 10 7 9 11 8 10 11 10 (M) (M)

GUITAR II

TAB 5 7 9 5 7 9 7 9 9 9 7 7 7 5 7 9 5 7 9 7 9 9 9 (7)

KEYBOARD

BASS

TAB 5 5 7 5 5 5 7 5 2 2 4 2 5 5 7 5

DRUMS

-4-

3 3

Musical score system 1 (measures 1-4). Chords: G, D.

VOCAL: Treble clef, key signature of two sharps (F# and C#). Notes: G4 (quarter), A4 (quarter), B4 (quarter), C5 (quarter), B4 (quarter), A4 (quarter), G4 (quarter).
GUITAR I: Treble clef, all rests.
GUITAR II: Treble clef. Notes: G4 (quarter), A4 (quarter), B4 (quarter), C5 (quarter), B4 (quarter), A4 (quarter), G4 (quarter).
KEYBOARD: Treble clef. Notes: G4 (quarter), A4 (quarter), B4 (quarter), C5 (quarter), B4 (quarter), A4 (quarter), G4 (quarter).
BASS: Bass clef. Notes: G2 (quarter), A2 (quarter), B2 (quarter), C3 (quarter), B2 (quarter), A2 (quarter), G2 (quarter).
DRUMS: Bass clef. Pattern: quarter, eighth, eighth, quarter.

Musical score system 2 (measures 5-8). Chords: D, Gm (or Bb), D, D#.

VOCAL: Treble clef, key signature of two sharps. Notes: G4 (quarter), A4 (quarter), B4 (quarter), C5 (quarter), B4 (quarter), A4 (quarter), G4 (quarter), F#4 (quarter).
GUITAR I: Treble clef, all rests.
GUITAR II: Treble clef. Notes: G4 (quarter), A4 (quarter), B4 (quarter), C5 (quarter), B4 (quarter), A4 (quarter), G4 (quarter), F#4 (quarter).
KEYBOARD: Treble clef. Notes: G4 (quarter), A4 (quarter), B4 (quarter), C5 (quarter), B4 (quarter), A4 (quarter), G4 (quarter), F#4 (quarter).
BASS: Bass clef. Notes: G2 (quarter), A2 (quarter), B2 (quarter), C3 (quarter), B2 (quarter), A2 (quarter), G2 (quarter), F#2 (quarter).
DRUMS: Bass clef. Pattern: quarter, eighth, eighth, quarter.

VOCAL Em

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D.S.

VOCAL Coda

GUITAR I

GUITAR II

KEYBOARD r1x Tacet →

BASS

DRUMS

B D Cm D D^b Cm

fake ~

VOCAL: E^b Cm D D^b $\overbrace{1.2.3.}^{Cm}$ E^b

GUITAR I: E^b Cm D D^b $\overbrace{1.2.3.}^{Cm}$ E^b

GUITAR II: E^b Cm D D^b $\overbrace{1.2.3.}^{Cm}$ E^b

KEYBOARD: E^b Cm D D^b $\overbrace{1.2.3.}^{Cm}$ E^b

BASS: E^b Cm D D^b $\overbrace{1.2.3.}^{Cm}$ E^b

DRUMS: E^b Cm D D^b $\overbrace{1.2.3.}^{Cm}$ E^b

112

VOCAL: G A^b G A^b G

GUITAR I: G A^b G A^b G

GUITAR II: G A^b G A^b G

KEYBOARD: G A^b G A^b G

BASS: G A^b G A^b G

DRUMS: G A^b G A^b G

VOCAL G C(onE) G C(onE) G
GUITAR I
 8 10 12 8 10 12 10 | 12 13 12 10 12 10 | 8 10 12 8 10 12 10 | 12 13 12 (10)
GUITAR II
 5 7 9 5 7 9 7 | 9 10 9 7 9 7 | 5 7 9 5 7 9 7 | 7 10 9 (7)
KEYBOARD # # # (1x Tacet)
BASS
 3 3 5 3 3 5 3 | 0 0 2 0 3 3 3 | // //
DRUMS

VOCAL 4. Cm Fm(onA^b) Cm(onG) Fm G Cm
GUITAR I
 5 7 8 6 8 8 8 8 | (Cadenza ~) | (Cadenza ~)
GUITAR II
 3 5 6 3 5 6 5 5 | 4 G 5 3 5 3 | 1 3 4 5 (3 4 5) | (3 4 5)
KEYBOARD
BASS
 3 3 5 3 3 5 3 | 4 G 3 5 3 | 3 3 3 3 3 3 | 3 3 3 3 3 3
DRUMS rit.

EMOTIONAL CRIME

エモーショナル・クライム

by Ritchie Blackmore, Doogie White, Pat Regan

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♩ = 121

Intro

F#m

The musical score is arranged in six staves from top to bottom: VOCAL, GUITAR I, GUITAR II, KEYBOARD, BASS, and DRUMS. The key signature is F#m and the tempo is 121 bpm. The score begins with an 'Intro' section. The vocal line is mostly silent. The guitar I part features a melodic line with various techniques like bends and slides, and includes fret numbers such as 4, 5, 6, 15, 14, and 16. The guitar II part provides a rhythmic accompaniment with patterns like 2 2 2 4 2 2 2 2 4 and 2 2 2 2 2 2 1 2 2 4. The keyboard part is marked '<Organ>' and plays a simple harmonic accompaniment. The bass line follows a similar rhythmic pattern to the guitar II, with fret numbers like 2, 3, 4, and 5. The drum part features a consistent rhythmic pattern with snare and bass drum hits.

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chords: $F^{\#m}$, C, C D P, C D P

Drum notation: 2 2 2 , 2 2 , 2 2

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

$F^{\#m}$ \AA Bm

1 2

I can't get through whole life, in the mid - night hour, All you
 crazy got through with a wave of your hand, I'm gonna tell you
 got through over little things, An' you still
 by the mid - night hour

Arms

1x Take

Drum notation: 2 2 , 2 7 0 0 0 0 , 2 2 , 2 7 2 4 5

Bm

VOCAL

wan - ted _____ is to scream and shout _____ Do me a fa - vour _____ don't slam the door
 ba - by _____ so you'll un - der - stand _____ I'm tired and weary _____ of a love gone
 ner - vous _____ when the telephone rings _____ You try to chain me _____ but I won't be
 wan - ted _____ to scream and shout _____ You can live your own life _____ Let me live

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

116

Bm **A** **1 2** **1.** **Bm**

VOCAL

cold _____ Don't be com - ing a - round _____ here a - ny more _____ Tried to change my
 bound _____ I'm sick and tired of doing what I'm told _____ mine _____
 mine _____ It's only dirty love keeps me around _____
 You might be an angel but you ain't divine _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

(1x Tacet)

2. **Bm** **B** **E**

VOCAL
Oh you're gi-vin' me pain

GUITAR I
S S S

GUITAR II
7 7 7 7 7 7 7 7 0 2 2 0 2 1 0 3 0 0 3 0 2 0 3 0 1 2 0

KEYBOARD
d q <Piano>

BASS
2 2 2 2 0 2 2 0 2 1 0 3 0 0 3 0 2 0 3 0 1 2 0

DRUMS

E **C** **Bm**

VOCAL
Oh Ya driving me out of my mind

GUITAR I
H. H.

GUITAR II
0 2 2 0 2 1 0 3 0 0 3 0 5 7 7 7 9 7 7 7 7 9

KEYBOARD

BASS
0 2 2 0 2 1 0 3 0 0 3 0 2 2 2 7 0 0 0 0

DRUMS

Bm

VOCAL
Yeah _____ It's emotional crime _____ Oh _____ Watch you get so

GUITAR I
5 3 C D P vib

GUITAR II
7 7 7 9 7 7 7 7 9 7 7 7 7 7 9 7 7 7 7 7 9 7

KEYBOARD

BASS
2 2 2 7 2 4 5 2 2 2 7 0 0 0 0 2

DRUMS
D.S. ①

11B

Coda ①

Bm **A** **Bm**

VOCAL
It's on - ly your good love keeps me around _____

GUITAR I
- 8va C D w c

GUITAR II
7 7 7 9 7 7 7 7 9 5 5 5 5 5 7 7 7 7 9

KEYBOARD

BASS
2 2 2 7 0 0 0 0 0 0 0 2 2 2 5 X X 5

DRUMS

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

D E

Oh you're ringing my bell Oh my life is hell

<Piano>

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

E D G A

Oh just killing time Oh Ye driving me out of my

<Organ>

VOCAL E Bm

mind

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL Bm A Bm

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL D E Bm

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

121

VOCAL D E G F#

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

I finally

D.S. ②

Coda ②

VOCAL
 Bm A Bm A
 Why don't you waste your own time Don't waste mine Tellin' you babe you ain't no friend of

GUITAR I
 C C C C

GUITAR II
 (2 3 4) (1 2 3) (2 3 4) (1 2 3)

KEYBOARD

BASS

DRUMS

VOCAL
 A G E
 mine fake ~

GUITAR I
 3x Fill

GUITAR II

KEYBOARD
 <Piano>

BASS

DRUMS

VOCAL

E

1.2.
E D

GUITAR I

GUITAR II

KEYBOARD

<Organ>

BASS

DRUMS

VOCAL

G A 13. E D G A (E)

GUITAR I

Cadenza

GUITAR II

3 4 5 5 6 7

KEYBOARD

BASS

DRUMS

rit.

STILL I'M SAD

スティル・アイム・サッド

by Paul Samwell-Smith, James McCarty and Dio

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Tempo Rubato

124

Guitar score for "Still I'm Sad" in E major, 4/4 time, Tempo Rubato. The score is divided into four systems, each with a treble clef staff and a guitar tablature staff. The first system is marked with a box 'A' and '<Natural Tone>'. The second system includes a 'B' section and a trill (tr) with a wavy line. The third system features a '5 E' chord. The fourth system includes 'Am', 'E', and 'F#m7' chords. The tablature includes various techniques such as triplets, bends, and natural harmonics.

GUITAR

Em D

GUITAR

Em D Em

GUITAR

D Em Am

GUITAR

F#m D Em

VOCAL

a tempo. (♩ = 142)

B Em

Ah

GUITAR I

GUITAR II

<Distortion>

KEYBOARD

BASS

DRUMS

Em

VOCAL

ah ah ah ah ah ah

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em

VOCAL

1.3) See the stars _____ come fall in' down from _____ the
 2.) For my self _____ my tears just fall in _____ the

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

<Strings>
 r1x, 2x Tacet →

Em D A

VOCAL

sky _____
 dusk _____

Gent - ly pass - ing, they kiss your tear drops _____
 As I search in the night and find they're _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Em G C

VOCAL

dry _____
 lost _____

See the wind _____ come, soft - ly blow _____ Your
 See the wind _____ come gent - ly blow _____

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

G **D** **G**

VOCAL
 hair from your face And the rain comes
 Time in to my heart And the rain comes

GUITAR I
 1 2 3 5 5 5 5 5 5 5 7 7

GUITAR II
 3 3 3 3 3 3 5 5 5 5 5 5 5 5 3 3 3 3 3 3

KEYBOARD

BASS
 5 3 3 3 3 3 2 3 4 5 5 5 5 5 5 5 5 5 5 5 5 5 3 3 3 3 0 0 2

DRUMS

12B

C **B** **A** **G** **F#** **to** **Em**

VOCAL
 fall - ing down In it's cra - zy way Still I'm
 fall - ing down While we're a - part Still I'm

GUITAR I
 1 2 3 9 7 5 5 4 2

GUITAR II
 3 3 3 3 3 3 3 3 9 7 5 5 4 2

KEYBOARD
 (1, 2, Tacet)

BASS
 3 3 3 3 3 3 2 2 3 2 2

DRUMS

Em

VOCAL

sad
sad

1. Still I'm sad

2. Em

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

E

B

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

130

VOCAL **Em** **D** **Em**

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

VOCAL **Em** **D** **A** **Em**

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

G **C** **G**

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

131

D **G** **C**

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Chord progression: B A G F# B A G F#

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

132

Chord progression: F# Em

VOCAL

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

Coda

VOCAL
 B A G F# B A G F#
 Ah ah ah ah ah ah ah ah

GUITAR I
 [Chords: B, A, G, F#, B, A, G, F#]

GUITAR II
 [Chords: B, A, G, F#, B, A, G, F#]

KEYBOARD
 [Chords: B, A, G, F#, B, A, G, F#]

BASS
 [Chords: B, A, G, F#, B, A, G, F#]

DRUMS
 [Rhythmic pattern]

VOCAL
 F# Em
 Still I'm sad Still I'm sad

GUITAR I
 [Melodic line]

GUITAR II
 [Fingerings: 0 0 0 7 0 0 5 0 0 7 0 0 10 0 0 9 0 0 7 0 0 5 7]

KEYBOARD
 [Melodic line]

BASS
 [Fingerings: 0 0 0 7 0 0 5 7 10 0 0 9 0 0 7 0 0 5 7]

DRUMS
 [Rhythmic pattern]

Em
-1x Tacet ->
Ah

VOCAL

Still I'm sad

GUITAR I

Ad-lib. ~

GUITAR II

KEYBOARD

<Synch. Human Voice>

BASS

DRUMS

134

Em
Ah

VOCAL

Still I'm sad

GUITAR I

GUITAR II

KEYBOARD

BASS

DRUMS

(1x Tacet)